Cookie Quest: THE GAME

Kit contains:

- 1 game board
- 7 game pieces
- 24 game tiles

You will need: scissors and tape.

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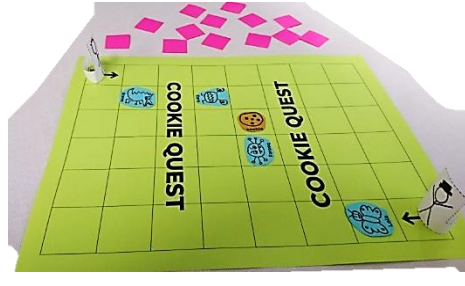
Cookie Quest is a computational thinking game for 1 to 2 players.

Objective: End your turn on the cookie square.

In a 2-player game, there can be 1 or 2 winners.

Before You Play: Cut out the 24 game tiles, 4 monsters, 2 dudes, and the cookie. Tape the long skinny ends of Hair Dude and Hat Dude's pieces together so they stand up.

Game Setup: Place your dude on one of the start squares, pointing in the arrow direction. Place the cookie in a square in the middle of the board. Place the four monsters in squares to create challenges. Set the tiles to the side, face down.



What Tiles Do:

Move 1 square forward.

Move 1 square backward.

Rotate quarter turn right (do not move).

Rotate quarter turn left (do not move).

HOW TO PLAY

1. All players pick 5 tiles.
2. Arrange your 5 tiles in an order that will move your dude toward the cookie. This is like a line of computer code.
    - You MUST use all 5 tiles.
    - Dudes may NOT enter a monster square.
    - Dudes MAY share a square.
3. Execute code! All players run their dudes through the set of 5 tile commands.
4. If either or both players end their turn on the cookie, the game ends. If not, discard tiles into the side pile and play another round.

SAMPLE ROUND: Single Player Game

- Hat Dude is at the starting square. I have arranged my 5 tiles, ready to move.

- Forward 4 squares.

- Rotate a quarter turn (90°) right.

- I can't get to the cookie, so I discard my tiles and play another round.